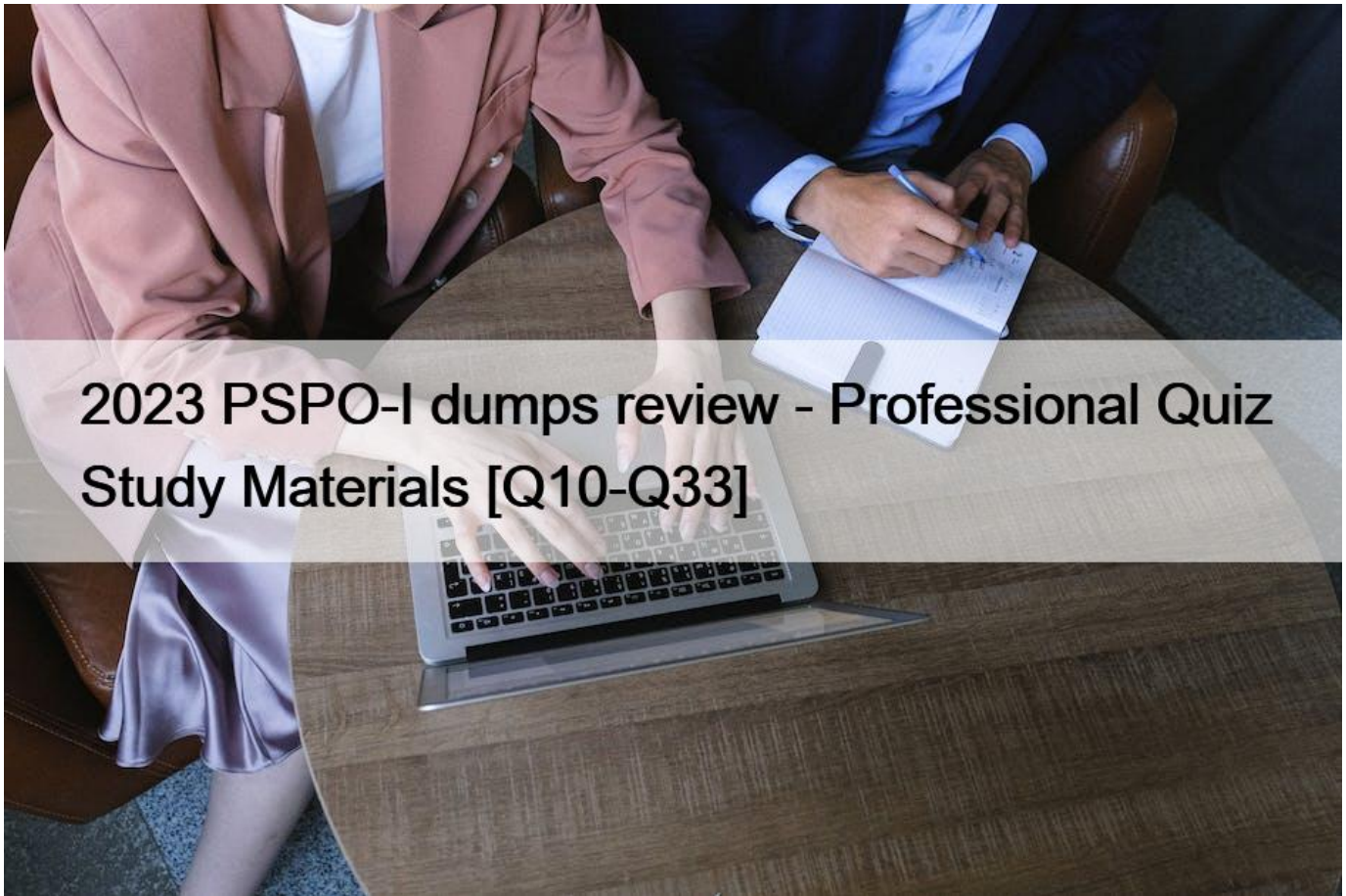


2023 PSPO-I dumps review - Professional Quiz Study Materials [Q10-Q33]



2023 PSPO-I dumps review - Professional Quiz Study Materials
PSPO-I Test Prep Training Practice Exam Questions Practice Tests

Scrum PSPO-I (Professional Scrum Product Owner I) Certification Exam is designed for professionals who want to demonstrate their knowledge and skills in the role of the Product Owner. It is a globally recognized certification that validates your understanding of the Scrum framework, your ability to create and maintain a product backlog, your proficiency in stakeholder management, and your capacity to deliver value to the customers.

Achieving the Scrum PSPO-I certification demonstrates that an individual has a deep understanding of the Scrum framework and is capable of effectively performing the role of a Product Owner in a Scrum team. It is an ideal certification for product managers, business analysts, product owners, and other professionals involved in product development. Professional Scrum Product Owner I certification is also a valuable asset for organizations looking to adopt Scrum as a development methodology and want to ensure that their product owners have the necessary knowledge and skills to effectively manage their product backlog.

NEW QUESTION 10

Which two of the following are not correct about non-functional requirements?

- * The Project Manager takes care of non-functional requirements.
- * Non-functional requirements can be added to the Product Backlog.
- * Non-functional requirements are reflected in the Sprint Goal.
- * Non-functional requirements can be added to the Definition of Done.

NEW QUESTION 11

The collaboration between the Developers and the Product owner is very important for the product .

Which of the following is the least productive way for the Scrum Master to improve this collaboration?

- * The Scrum Master should act as a go-between for them.
- * The Scrum Master should teach them techniques to improve it.
- * The Scrum Master should suggest new collaboration tools.

NEW QUESTION 12

Decisions about engineering and development methods are made by the Product Owner.

- * True
- * False

NEW QUESTION 13

For the Product Backlog the commitment is the Product Goal.

- * TRUE
- * FALSE

NEW QUESTION 14

The Product Backlog should have just enough detail.

- * False
- * True

NEW QUESTION 15

Which questions does the Sprint Planning answer?

- * What can be delivered in the Increment resulting from the upcoming Sprint?
- * Who will do which Sprint Backlog item?
- * How will the work needed to deliver the Increment be achieved?

NEW QUESTION 16

Which of the following best describes the Scrum Pillar “Transparency”?

- * The whole process should be visible to everyone.
- * The process should be visible to the key stakeholders.
- * Significant aspect of the process must be visible to those responsible for the outcome.

NEW QUESTION 17

The Product Goal describes a future state of the product which can serve as a target for the Scrum Team to plan against.

- * FALSE
- * TRUE

NEW QUESTION 18

What are the two responsibilities of testers in a Scrum Team?

(choose the best two answers)

- * Tracking quality metrics.
- * Scrum has no "tester" role.
- * Verifying the work of programmers.
- * The Developers are responsible for quality.
- * Finding bugs.

Explanation

* Scrum is a framework for developing, delivering, and sustaining complex products. Scrum defines three roles: the Product Owner, the Scrum Master, and the Developers. Scrum does not have any other roles

* or titles, such as "tester", "analyst", "designer", or "architect";

* The Developers are the people in the Scrum Team who are accountable for creating a "Done" Increment that meets the Definition of Done each Sprint. The Developers are responsible for planning and executing the Sprint Backlog, designing and building the product functionality, testing and improving the product quality, and delivering a potentially releasable Increment. The Developers work closely with the Product Owner to understand and clarify the Product Backlog items, provide feedback and estimates, and suggest improvements and innovations.

* The Developers are responsible for quality, not just for programming. Quality is not something that can be added or verified after the product is built. Quality is something that must be built into the product from the start, by following good practices, standards, and principles. Quality is also something that must be inspected and adapted continuously, by applying feedback loops, testing methods, and improvement actions.

* The Developers are not divided into sub-teams or sub-roles based on their skills or specialties. The Developers are a cross-functional and self-organizing team that has all the skills and capabilities needed to create a valuable product Increment. The Developers collaborate and coordinate their work as one unit, without any hand-offs or silos.

* The Developers may have different backgrounds or expertise, such as testing, analysis, design, or architecture. However, these are not separate roles or responsibilities in Scrum. They are part of the collective accountability and responsibility of the Developers as a whole. The Developers may perform different tasks or activities based on their skills or preferences, but they are all equally responsible for delivering a high-quality product Increment.

References:

- * Scrum Guide: <https://www.scrumguides.org/scrum-guide.html>
- * Developers: <https://www.scrum.org/resources/what-is-a-developer-in-scrum>
- * Quality: <https://www.scrum.org/resources/blog/quality-scrum-value>

NEW QUESTION 19

What is the time box for the Sprint Retrospective (one-month Sprint)?

- * Maximum 3 hours.
- * Maximum 4 hours.
- * Minimum 8 hours.
- * Minimum 4 hours.

NEW QUESTION 20

Multiple Increments may be created within a Sprint. The sum of the Increments is presented at the Sprint Review thus supporting empiricism.

- * FALSE
- * TRUE

NEW QUESTION 21

Sprints are fixed length events of one month or less to create consistency.

- * YES
- * NO

NEW QUESTION 22

Is it allowed to forecast the Sprint progress using burn-up charts, following Scrum?

- * NO
- * YES

NEW QUESTION 23

How much of the overall working time should the Product Owner spend with the Developers?

- * At least 15% of the time.
- * As much as required.
- * Min. 50% of the time.

NEW QUESTION 24

What happens usually between a Sprint Retrospective and the next Sprint Planning?

- * User Story grooming.
- * Nothing!
- * Product Backlog refinement.

NEW QUESTION 25

Why would you expect a Product Owner to care that the Scrum Team adheres to its Definition of Done?

(choose the best two answers)

- * The Product Owner should not concern themselves with meeting the Definition of Done, it is the Developer's responsibility.
- * To be able to punish the team when they do not meet their velocity goal for the Sprint.
- * To forecast the team's productivity over time.
- * The Definition of Done can affect the product's total cost of ownership.

* To have complete transparency into what has been done at the end of each Sprint.

Explanation

The Product Owner should care that the Scrum Team adheres to its Definition of Done because:

* It helps to forecast the team's productivity over time. By having a clear and consistent Definition of Done, the Product Owner can measure the amount of work that the team can deliver in each Sprint and plan accordingly.

* It affects the product's total cost of ownership. By ensuring that the work done by the team meets the quality standards and expectations of the stakeholders, the Product Owner can reduce the risk of technical debt, rework, defects, and maintenance costs in the future.

References:

* Scrum Guide 2020, page 10: The Definition of Done is a formal description of the state of the Increment when it meets the quality measures required for the product.

* Scrum Guide 2020, page 11: The Product Owner is accountable for effective Product Backlog management, which includes ordering Product Backlog items; and, ensuring that the Product Backlog is transparent, visible and understood.

* Scrum Guide 2020, page 14: The Definition of Done creates transparency by providing everyone a shared understanding of what work was completed as part of the Increment. If a Product Backlog item does not meet the Definition of Done, it cannot be released or even presented at the Sprint Review.

Instead, it returns to the Product Backlog for future consideration.

NEW QUESTION 26

The Product Backlog is baselined before the Sprint 0.

- * False
- * True

NEW QUESTION 27

Who owns the Product Backlog?

- * The Product Owner
- * The Developers
- * The Scrum Master

NEW QUESTION 28

When does a Developer become accountable for the value of a Product Backlog item selected for the Sprint?

(choose the best answer)

- * Whenever a team member can accommodate more work.
- * At the Sprint Planning Event.
- * During the Daily Scrum.
- * Never. The entire Scrum Team is accountable for creating value every Sprint.

Explanation

Answer D. Never. The entire Scrum Team is accountable for creating value every Sprint.

Explanation: According to the Scrum Guide, the Scrum Team consists of one Product Owner, one Scrum Master, and Developers. The Scrum Team is responsible for all product-related activities, including delivering a valuable, usable product increment every Sprint. The Product Owner is accountable for maximizing the value of the product and the work of the Developers. The Developers are accountable for creating a plan for the Sprint, the Sprint Backlog; instilling quality by adhering to a Definition of Done; and adapting their plan each day toward the Sprint Goal. The Scrum Master is accountable for establishing Scrum as defined in the Scrum Guide, helping everyone understand Scrum theory and practice, and removing impediments to the Scrum Team's progress.

Therefore, the Developers are not individually accountable for the value of a Product Backlog item selected for the Sprint, but collectively accountable as part of the Scrum Team. The value of a Product Backlog item is determined by the Product Owner, who orders the Product Backlog items based on stakeholder needs and feedback. The Developers collaborate with the Product Owner to understand the value and requirements of each Product Backlog item and deliver a potentially releasable product increment that meets the Definition of Done and the Sprint Goal.

References:

* [Scrum Guide], section 2.2: The Scrum Team is responsible for all product-related activities from stakeholder collaboration, verification, maintenance, operation, experimentation, research and development, and anything else that might be required.

* Accountabilities in Scrum | Scrum.org: Scrum has three accountabilities, each with a different focus :

Product Owner (green figure) The What. With a focus on Value, time to market, return on investment and Total Cost of Ownership (TCO). Developers (red figures) The How. Focus on building something that is Done that the increment is useable and potentially releasable.

* What is a Developer in Scrum? | Scrum.org: The specific skills needed by the Developers are often broad and will vary based on the type of work they are doing. However, the Developers are always accountable for: Creating a plan for the Sprint, the Sprint Backlog Instilling quality by adhering to a Definition of Done Adapting their plan each day toward the Sprint Goal

NEW QUESTION 29

As a Product Owner, which of the following tasks should you do?

- * Coaching the Scrum Team how to use Scrum.
- * Decomposing Product Backlog items.
- * Managing the Product Backlog.
- * Creating the Product Backlog items.

NEW QUESTION 30

The purpose of the Sprint Review is to inspect the outcome of the Sprint and determine future adaptations.

- * TRUE
- * FALSE

NEW QUESTION 31

As the Developers start work during the Sprint, they realize they have selected too much work to finish in the Sprint. What should

they do?

(choose the best answer)

- * Find another Scrum Team to give the excess work to.
- * As soon as possible in the Sprint, work with the Product Owner to remove some work or Product Backlog items.
- * Inform the Product Owner at the Sprint Review, but prior to the demonstration.
- * Reduce the Definition of Done and get all of the Product Backlog items done by the new definition.

Explanation

This is the best answer because it respects the Scrum values of openness, commitment, and focus. The Developers should be transparent about their progress and collaborate with the Product Owner to adjust the Sprint scope accordingly. The Product Owner is responsible for maximizing the value of the product and the work of the Developers, so he or she should be involved in any decisions that affect the Sprint Goal and the Product Backlog. References:

- * Scrum Guide, page 10: "If the work turns out to be different than the Developers expected, they collaborate with the Product Owner to negotiate the scope of Sprint Backlog within the Sprint."
- * Scrum Guide, page 11: "The Product Owner is accountable for maximizing the value of the product resulting from the work of the Scrum Team."

NEW QUESTION 32

If there are multiple Scrum Teams working together on a product, they must mutually define and comply with the same Definition of Done.

- * TRUE
- * FALSE

NEW QUESTION 33

Which two statements about the Developers are correct?

- * The Developers decide when to do the next release.
- * The Developers are not allowed to help the Product Owner managing the Product Backlog.
- * The Developers own the Definition of Done.
- * The Developers are self-organized.

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